

# Teach Me How to Argue: A Survey on NLP Feedback Systems in Argumentation

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## Overview

### Context

- Computational models for argumentation assist users in improving their critical thinking skills.
- These models provide different explanations, which differ in terms of effective feedback.

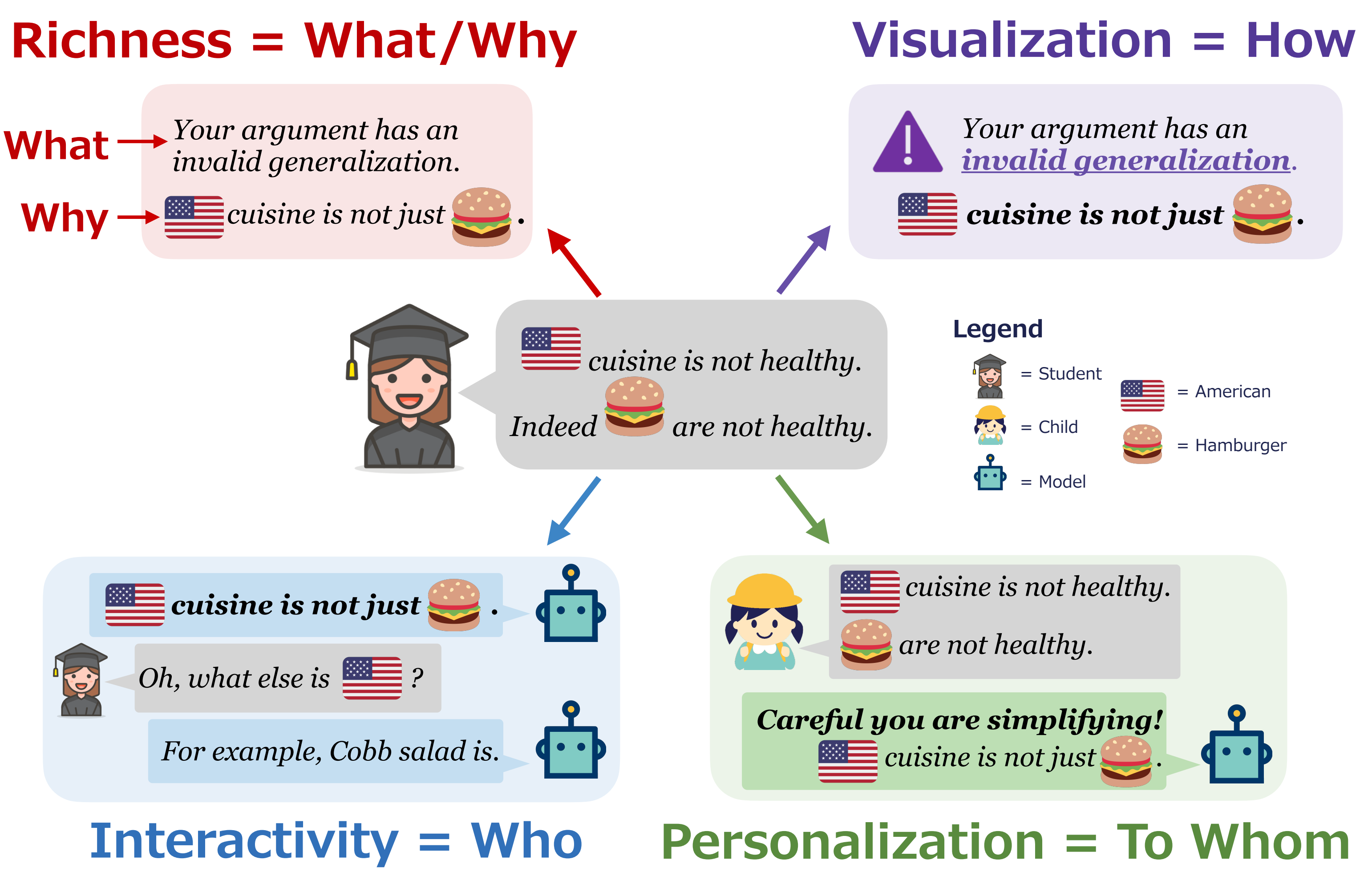
### Challenge

- How to clearly explain and present feedback from argumentative systems to efficiently help users enhance their critical thinking?

### Contribution

- **Survey:** 108 works arranged in 4 unique dimensions: **Richness, Visualization, Interactivity, Personalization**

## Survey Dimensions



## Current and desired argumentative systems

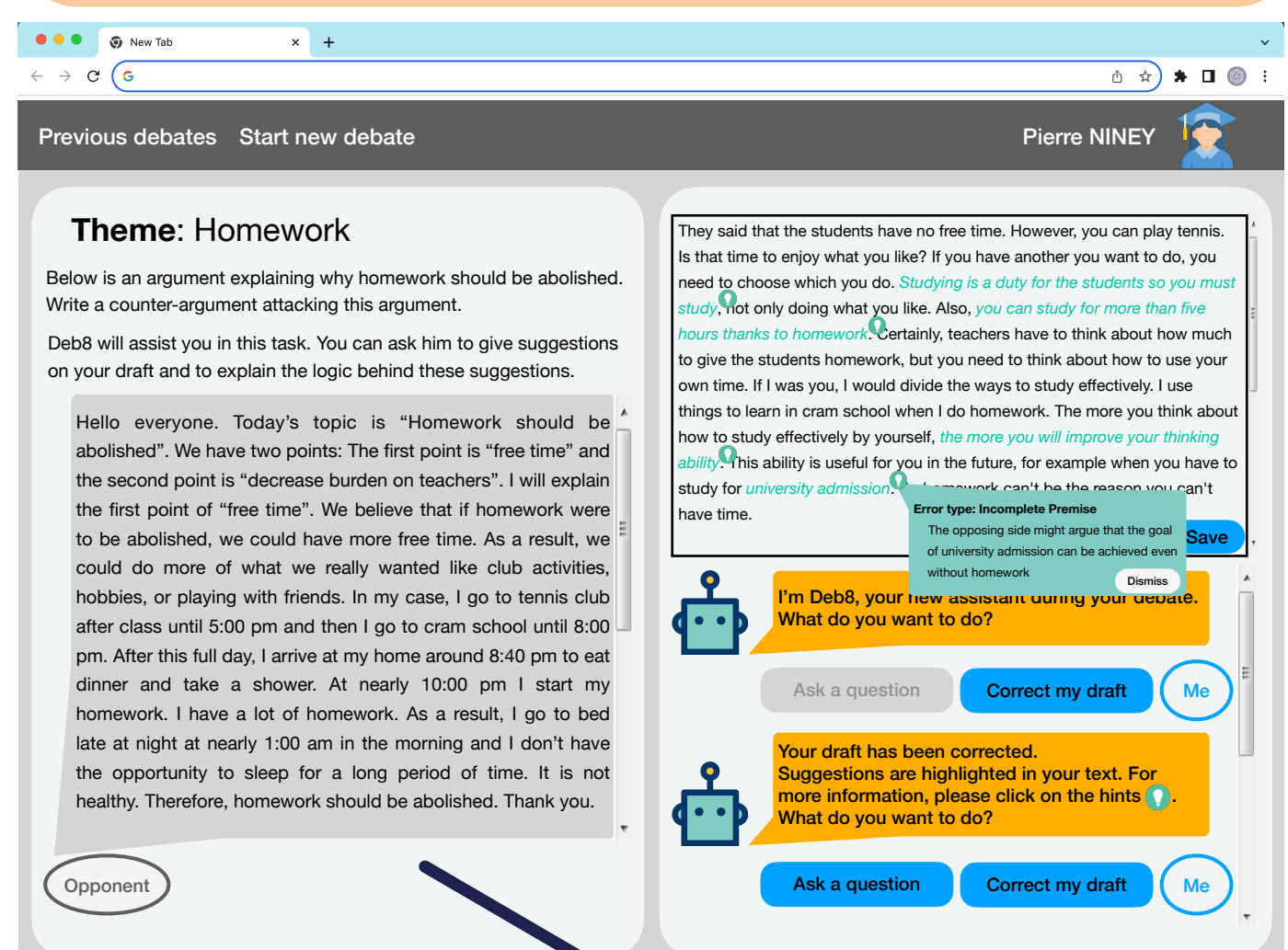
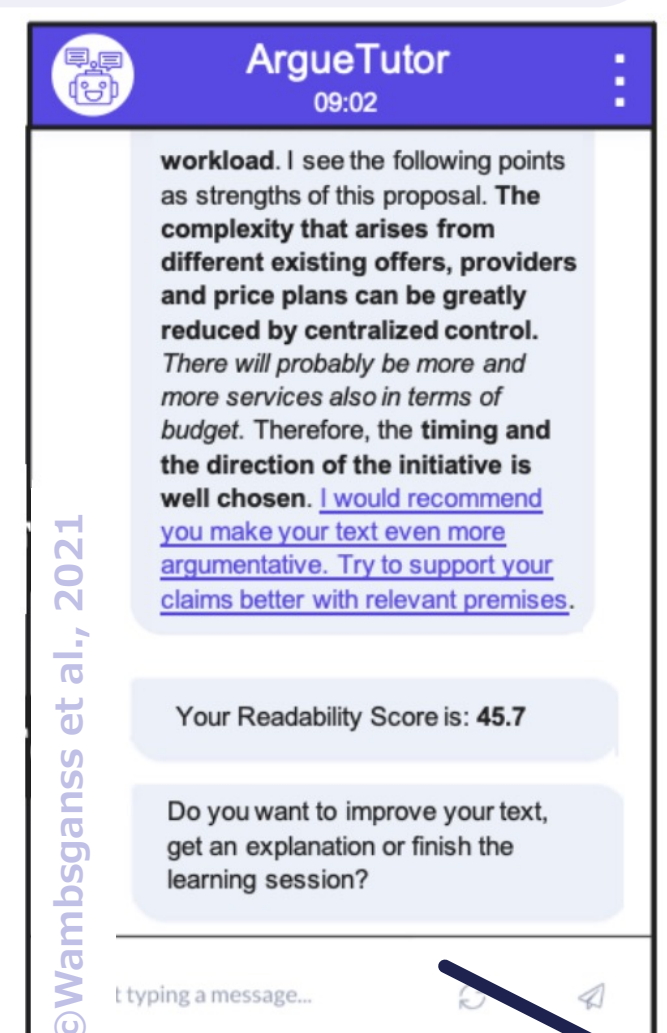
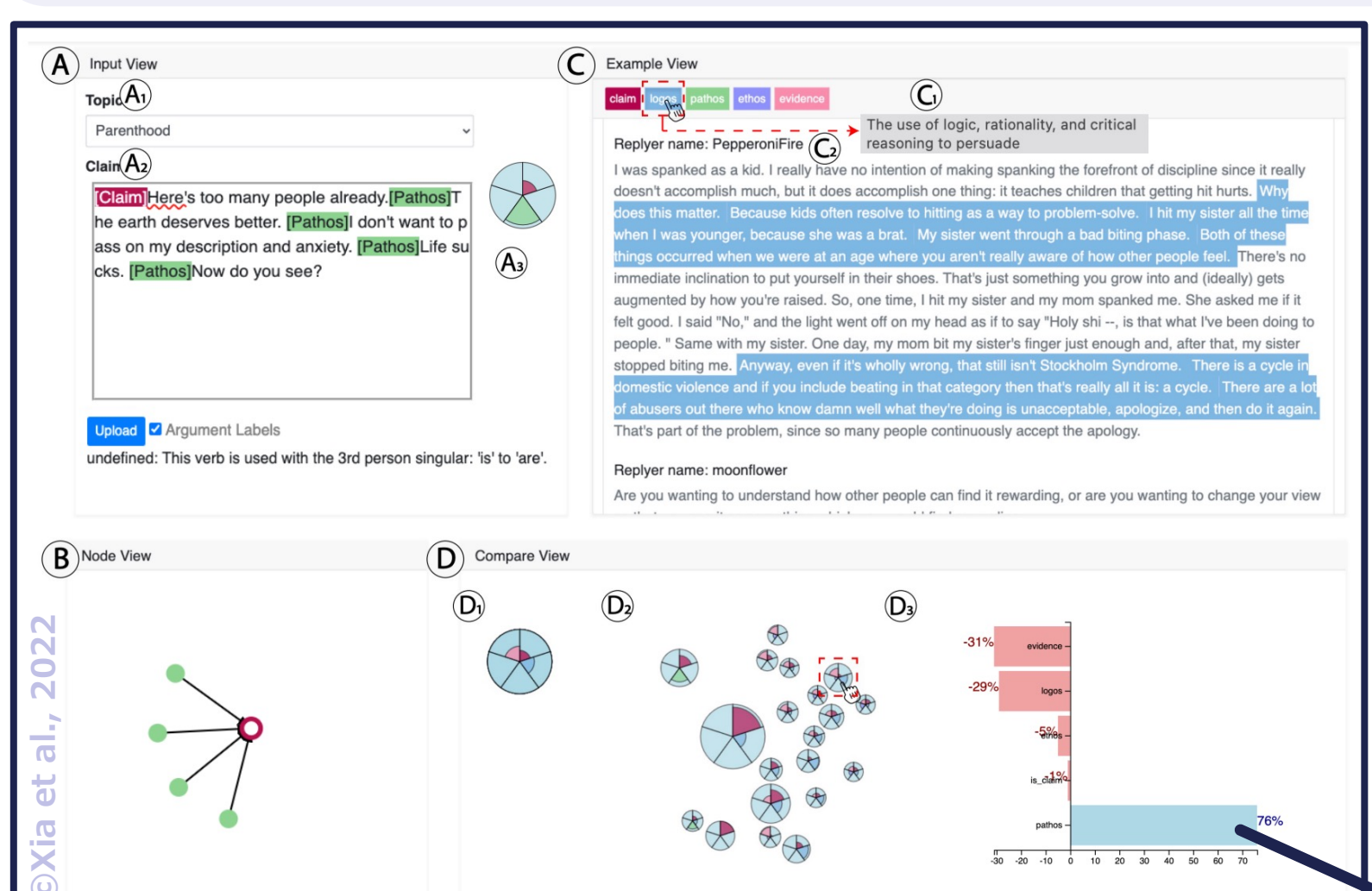


Example	Zhivar et al., 2023	Rach et al., 2020	Wambganss et al., 2021	Wachsmuth and Alshomary, 2022
<b>Pedagogy</b>	Toulmin model	Rhetorical structure theory	Collaborative argumentation	Socratic questioning
<b>Current systems</b>	<ul style="list-style-type: none"> <li>Identifying logical structure + fallacies in corpus with patterns</li> </ul>	<ul style="list-style-type: none"> <li>Use of chatbots</li> <li>Combining visual aids and a text editor</li> </ul>	<ul style="list-style-type: none"> <li>Use of chatbots</li> <li>Tracking and annotating class discussions</li> </ul>	<ul style="list-style-type: none"> <li>Selection of a proficiency level</li> <li>Customization of tags</li> </ul>
<b>Challenges</b>	<ul style="list-style-type: none"> <li>Natural corpus</li> <li>Logical reasoning</li> </ul>	<ul style="list-style-type: none"> <li>Accuracy</li> <li>User-friendliness</li> </ul>	<ul style="list-style-type: none"> <li>Gap between chatbots and personalized teaching methods</li> </ul>	

**General challenges:** ⚠️ Standardized evaluation ⚠️ Ethics ⚠️ Collaboration among NLP & educational experts ⚠️ Domain Adaptation

## Towards addressing some challenges

### Related work



	Persua	ArgueTutor	ArguVantage
Graphical interface	+	-	+
Easy access to previous feedback and exercises	+	-	+
User-friendly, intuitive interface	-	+	+
Interaction between the system and the user	-	+	+
User dashboard + Teacher view	-	-	+

### Future Work

Our next steps:

- **Goal:** prototype a system to improve students' critical thinking skills
- **Measure:** f(feedback + interface) = Effects on learning critical thinking

References mentioned in this survey can be found here:

